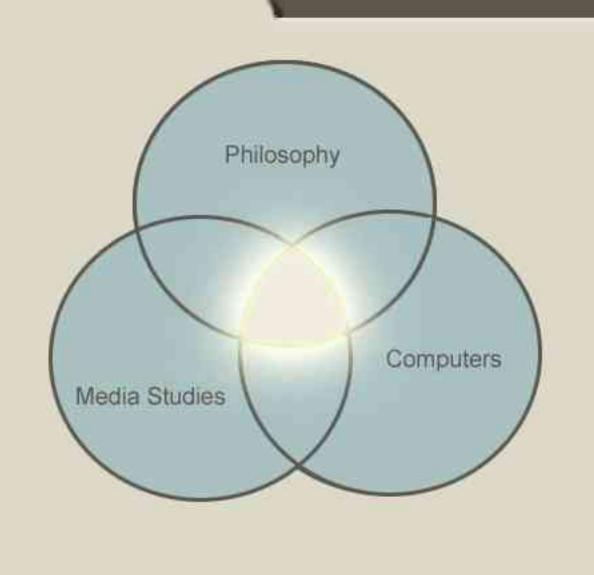
Interactive Education:

Teaching the Next Generation of Communication Professionals

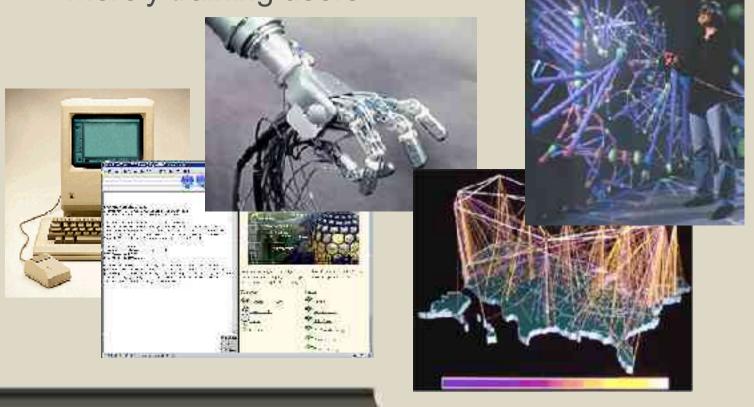
David J. Gunkel
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- 1. Orientation
- 2. Production
- 3. Theory/Criticism
- 4. Future Direction

1. Education in technology should be about cultivating critical participants and not merely training users.



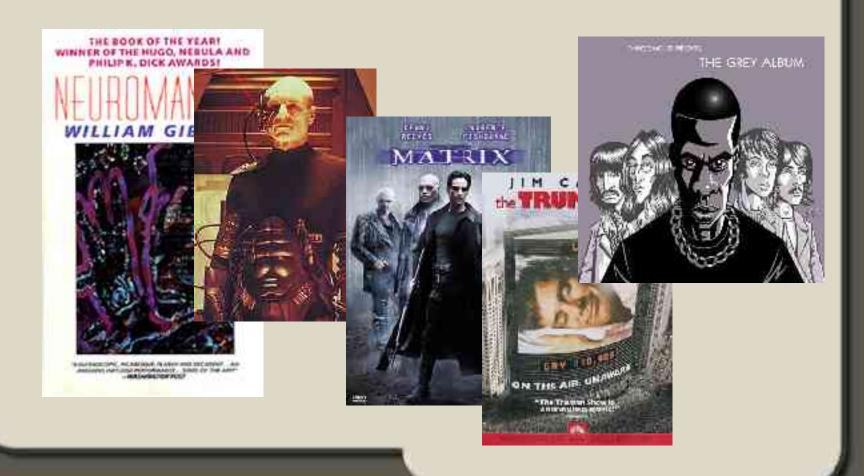
1. Education in technology should be about cultivating critical participants and not merely training users.



2. Effective teaching is not merely providing students with information; it also requires the modeling of successful learning strategies and practices.

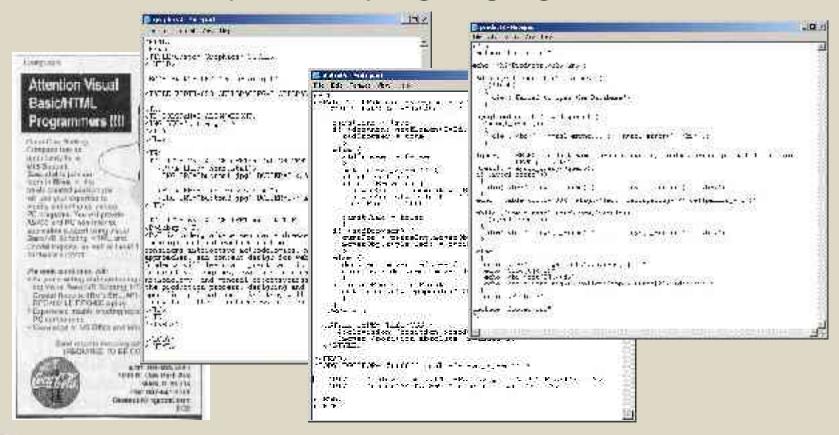


3. Teach with popular culture not against it.





1. Mark-up and scripting languages



2. Working with content providers

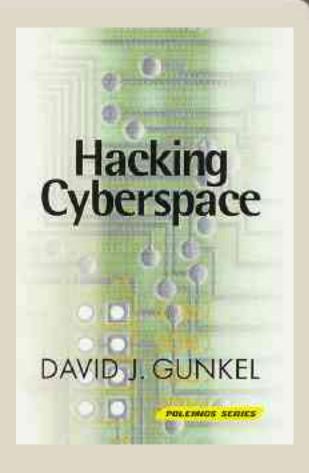


3. Design is content

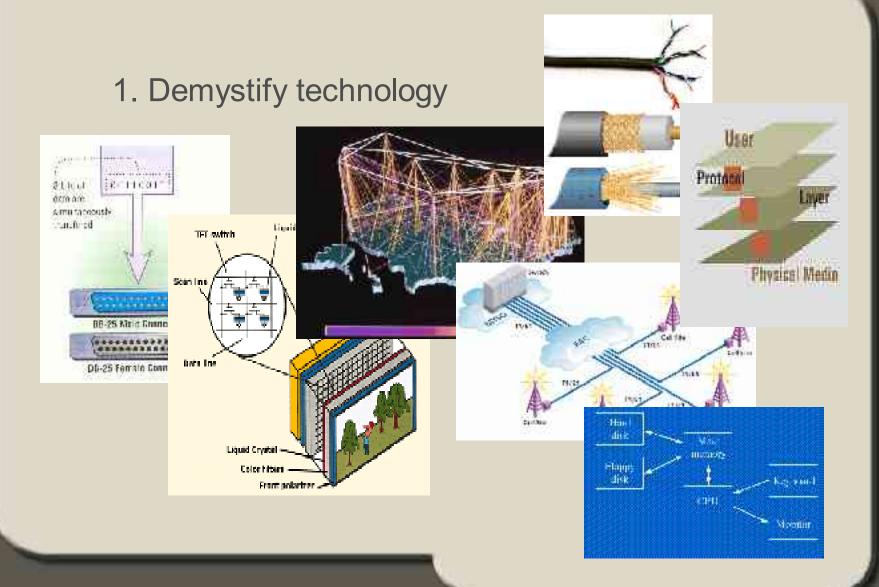




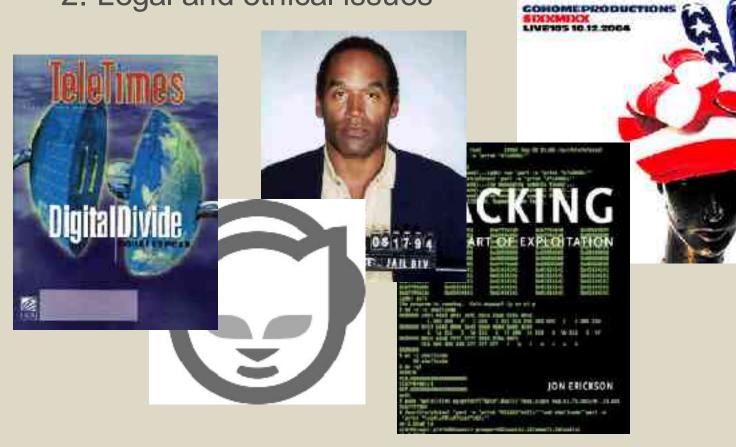




Thinking Otherwise: Communication, Ethics, Technology (Purdue University Press, 2006)



2. Legal and ethical issues



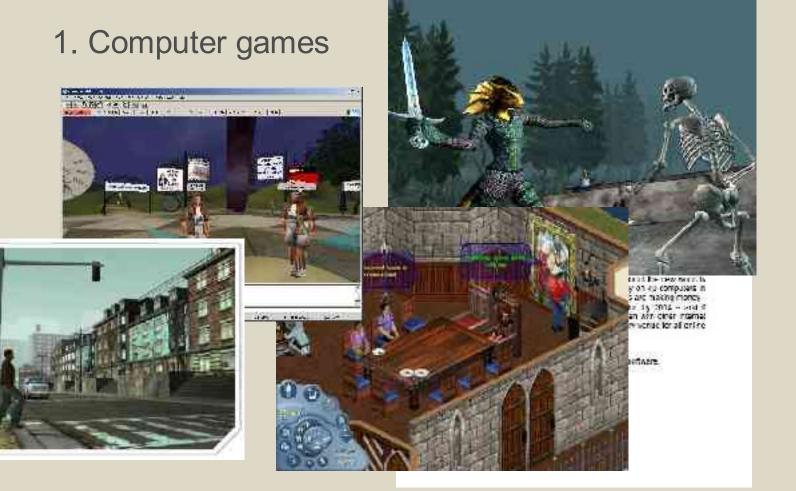
3. Technology and popular culture



3. Technology and popular culture



Future Direction

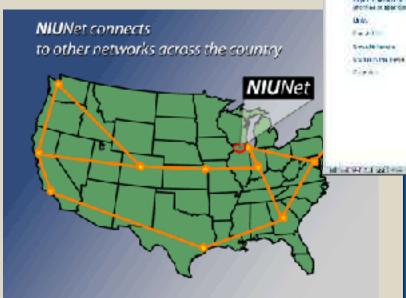


Future Direction

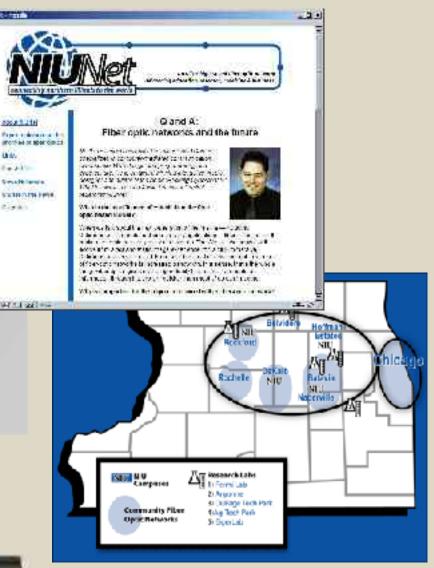


Future Direction

3. NIUNet/LINC



LINC – Laboratory for Interaction, Networking, and Communications





http://gunkelweb.com/gunkel.html